ELECTRONIC ARTS INC.



Company Profile

Electronic Arts, Inc. engages in the development, marketing, publication, and distribution of games, content, and services for game consoles, PCs, mobile phones, and tablets. The company develops and publishes games and services across various genres, such as sports, first-person shooter, action, role-playing, and simulation primarily under the Battlefield, The Sims, Apex Legends, Anthem, Need for Speed, and Plants v. Zombies brands, and license games, including FIFA, Madden NFL, and Star Wars brands. The firm also provides advertising services and licenses its games to third parties to distribute and host its games. It markets and sells its games and services through digital distribution channels, as well as through retail channels, such as mass-market retailers, electronics specialty stores, and game software specialty stores. The company was founded by William M. Hawkins III and William Gordon in 1982 and is headquartered in Redwood City, CA.

Financial figures, Fiscal year: from 01.04. to 31.03.

	20	2024		2023		2022	
Financial figures	Assets	Assets Liabilities and equity		Assets Liabilities and equity		Assets Liabilities and equity	
Current assets	4,247,000,000		3,969,000,000		4,151,000,000		
Common stock capital		3,000,000		3,000,000		3,000,000	
Fixed assets	9,173,000,000		9,490,000,000		9,649,000,000		
Equity capital of a company		7,513,000,000		7,293,000,000		7,625,000,000	
Cash and cash equivalents	2,900,000,000		2,424,000,000		2,732,000,000		
Accrued liabilities		0		0		0	
Other assets	-		-		-		
Current liabilities		3,090,000,000		3,285,000,000		3,513,000,000	
Prepayments and accrued income	-		-		-		
Non-current liabilities		2,817,000,000		2,881,000,000		2,662,000,000	
Different income		-		-		-	
Other liabilities		584,000,000		723,000,000		511,000,000	
Total assets	13,420,000,000	13,420,000,000	13,459,000,000	13,459,000,000	13,800,000,000	13,800,000,000	

Balance notes

	2024	2023	2022
Accounting standard	US-GAAP	US-GAAP	US-GAAP
Employees	13,700	13,400	12,900
Equity ratio	55.98%	54.19%	55.25%
Debt-equity ratio	78.62%	84.55%	80.98%

Others

	2024	2023	2022
Tax Expense Rate	19.89%	39.52%	27.01%

ELECTRONIC ARTS INC.

ISIN:	US2855121099	WKN:	285512109	Asset Class:	Stock
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Income statement

	2024	2023	2022
Turnover	7,506,000,000	7,241,000,000	7,005,000,000
Net income	1,273,000,000	802,000,000	789,000,000
EBIT	1,403,426,700	1,231,804,500	1,047,264,500
Operating income before taxes	1,589,000,000	1,326,000,000	1,081,000,000
Cash Flow	2,315,000,000	1,550,000,000	1,899,000,000
Net interest income	68,000,000	-9,000,000	-54,000,000
Research and development expenses	2,412,000,000	2,310,000,000	2,198,000,000
Income taxes	316,000,000	524,000,000	292,000,000
Result from investments in subsidaries, associates and other	0	0	0
Revenues per employee	505,532	498,602	501,048

Board of Directors

Members of Management Board

Heidi Ueberroth	Member of Board of Directors
Jeffrey Huber	Member of Board of Directors
Kofi Bruce	Member of Board of Directors
Luis Ubiñas	Member of Board of Directors
Rachel Gonzalez	Member of Board of Directors
Richard Simonson	Member of Board of Directors
Talbott Roche	Member of Board of Directors
Andrew Wilson	Chairman of Managing Board
Cam Weber	Member of Executive Committee
David Tinson	Member of Executive Committee
Jacob J. Schatz	Member of Executive Committee
Laura Miele	Member of Executive Committee
Mala Singh	Member of Executive Committee
Marija Radulovic-Nastic	Member of Executive Committee
Matt Thomlinson	Member of Executive Committee
Mihir Vaidya	Member of Executive Committee
Paul Cairns	Member of Executive Committee
Stuart Canfield	Member of Executive Committee
Vince Zampella	Member of Executive Committee